



What Can We Expect at Day Camp?

Activities/Program Areas

Ballistics and Weaponry (BB, Archery, Slingshots)
Aquatics
Survival Skills Training (Fishing, Creeking, Hiking, Scoutcraft, Handicraft, Woodworking)
Forensics Lab (STEM)
Physical Fitness Testing (Obstacle Course)
The Studio (Showmanship)
R&R (Gaga ball, Human Foosball, Volleyball)
The Courthouse (Citizenship)
Crime Scene (Geology, Nature & Outdoor Awareness)
Disabilities Awareness
Property Room (Trading Post)

What to Bring to Camp

Day Pack to hold personal gear
Lunch with name on it (no refrigeration avail)
Closed-toed shoes
Rain Gear/Appropriate dress for weather
Water bottle (freeze ahead for all day cold water)
Sunscreen and insect repellent (non aerosol)
Swimsuit, towel, bag for wet clothes
Water shoes or old shoes for creeking
Money for Trading Post
Wagons are okay to leave at Welcome Center

What not to bring to Camp

Knives, firearms, tobacco products
Drugs or alcohol
Valuables that make get lost or broken

Adult Participant (Deputies) Duties

Serve as leadership within assigned den
Take attendance each morning, and sign out each afternoon.
Ensure Buddy System
Assure dens stay together (herd the cats.)
Maintain Discipline.
Health and Safety concerns.
Assist Day Camp Staff as needed.

More info? Contact Michelle Gibson
skcbuckeyedaycamp@gmail.com

Field Agent Advancement

We will cover the following adventures.
Advancement should be awarded based on unit leaders' discretion.

- Tiger: My Tiger Jungle (Hiking)
Team Tiger (Citizenship)
Tiger Bites (Scoutcraft)
Tigers in the Wild (Hiking)
Curiosity, Intrigue, Magical Mysteries (Showmanship, Disability Awareness)
- Wolf: Call of the Wild (Hiking, Scoutcraft)
Howling at the Moon (Showmanship)
Code of the Wolf (STEM)
Cubs Who Care (Disabilities Awareness)
Paws of Skill (Sports)
- Bear: Bear Necessities (Scoutcraft, Hiking)
Fur, Feathers, Ferns (Nature, Hiking)
Baloo the Builder (Woodworking)
A Bear Goes Fishing (Fishing)
Forensics (STEM)
Roaring Laughter (Showmanship)
- Web: Cast Iron Chef (Scoutcraft)
- AoL: Outdoorsman (Cooking, Hiking)
- Web/ Aware and Care
AoL: Build It
Earth Rocks!
Moviemaking

Daily information

Arrival: 8:30am. Dismissal: 4:15pm.
Lunches are eaten outdoors. You are welcome to find a nice spot near your next station!
Every walking group will have a binder inside a backpack, where you will find your group's schedule, camp map, emergency procedures, and information that you need.
You will visit five stations each day, except Friday. Friday is FAMILY DAY! Shortened schedule, closing campfire, reveal of 2018 camp theme, and hot dog lunch will be available for small fee. Open program after lunch.