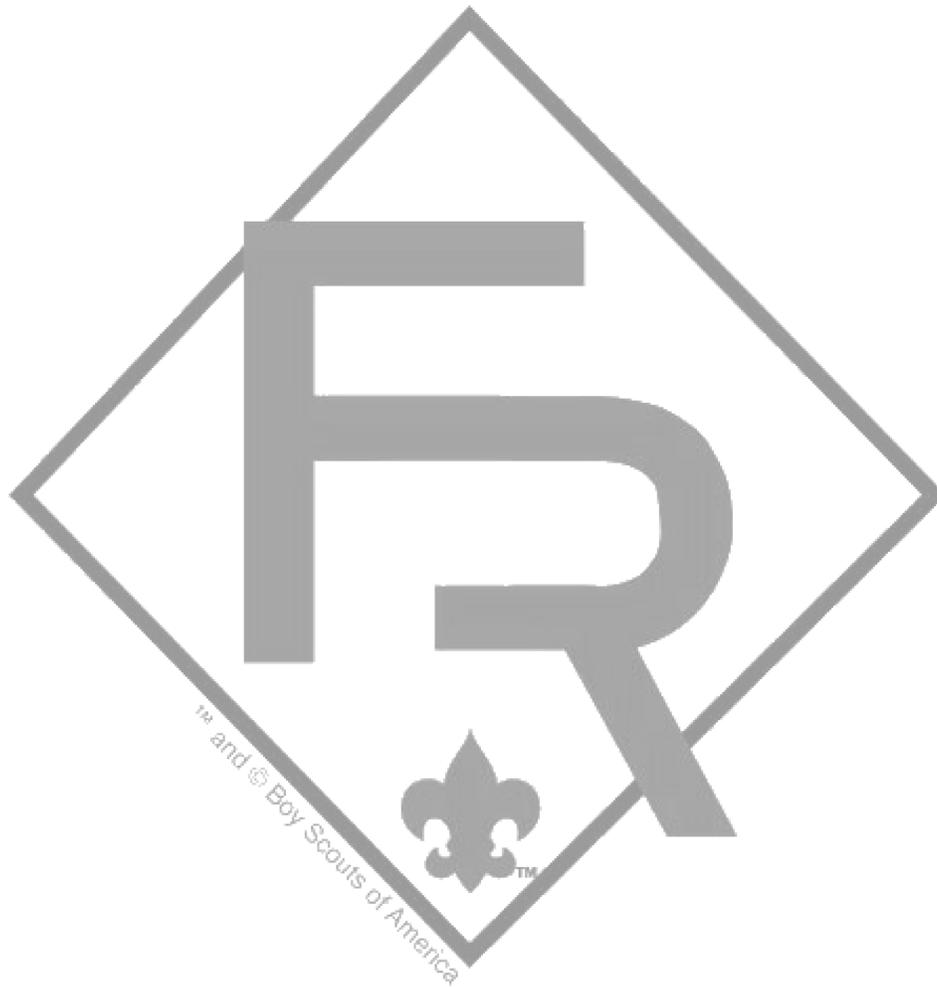


# 2016 Webelos Resident Camp Leader & Parent's Guide



BOY SCOUTS OF AMERICA®  
SIMON KENTON COUNCIL

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## PREPARATION

# A Message from the Directors

Dear Parent & Camp Leader:

Welcome to Resident Camp! Summer camp is one of the highlights of a pack's year-round program. The time has come to start the groundwork that will make your pack's summer camp experience a success. In preparing for camp, it is important that you read the 2016 Camp Leader and Parent's Guide.

You and your Scouts can expect activities such as nature, swimming, shooting sports, rockets, hiking, and much more, not to mention the advancements they will earn while having fun participating in all of these activities. Your Scouts will create memories that will last for a lifetime.

All the information you need to prepare for this year's camp is provided in this guide. For an electronic version and more information about summer camp, visit [www.skcscouts.org/camping](http://www.skcscouts.org/camping). We are excited to share in the opportunity to spend this summer at camp with you and your Scouts. After reading this guide, if you have any questions or need clarification on anything don't hesitate to be in touch.

See you at camp!  
Yours in Scouting,  
*Ric "Cyclopes" Eader*  
Program Director  
[reader@laca.org](mailto:reader@laca.org)

## What is Webelos Resident Camp?

Resident Camp is a short-term camping experience designed to introduce Webelos, their leaders, and/or their parents to a theme-based, summertime camping experience that will help Webelos be prepared for a smooth transition into Boy Scouting. It's a memorable 5 days, 4 nights of thrilling and adventurous activities that keep campers excited for months after the closing campfire. At Resident Camp, Scouts will participate in a variety of activities, their personal trek selection, shooting sports, swimming, fishing, Scout skills, and much more. Many of these activities will help Scouts earn various achievements, with the new Cub Scout Adventure Loops. For leaders, it's a great place to spend quality time with your Scouts without the distractions of everyday life and just get away for a couple of days. Resident Camp is pure fun from the time you get up in the morning until the time you crawl into your sleeping bag weary from the day's exciting adventure.

# PREPARATION

## Preparation Timeline

### Right Now

If you haven't already, submit your unit's reservation to secure your space (see page 5).

Inform all Scouts and their parents about your unit's summer plans.

Recruit at least two adult leaders (one at least 21 or older) to be in camp at all times during your stay. Have one additional leader, 18 or older, for every 5 Scouts.

Schedule a promotional presentation for your pack or den with the Simon Kenton Council office.

Take note of the payment plan and be sure to stay on target with the due dates (see page 7).

Turn in all campership applications to the Simon Kenton Council office by March 1.

### March

Register by April 1 to receive the early bird prices.

### April

Consider each Scout's advancement needs when planning for camp (see pages 18).

Non-Simon Kenton Council packs should ensure all forms are on file at your Council's office, such as a local tour plan. Please bring your own council's insurance form with you to camp.

Preorder t-shirts to ensure everyone will have one to wear at [www.skScout.org/camping](http://www.skScout.org/camping). Please order shirts by May 7.

Add any last minute campers to your registration and mail your final unit payment (due May 1).

### May

Send out final camp notices to all parents including a list of what to bring (see page 6).

Have committee members visit parents of Scouts not registered to encourage their attendance with your pack or with another pack.

Ensure that all Scouts and Leaders will have their medical forms with all signatures before coming to camp.

Also, have the Scout medication section of the medical form is filled out for those Scouts taking medication at camp.

Fill out and send special dietary needs form for all Scouts requiring special meals at least two weeks before your arrival to the Simon Kenton Council office at 807 Kinnear Rd., Columbus, Ohio 43212.

### Two Weeks Before Camp

Collect all Scout & adult medical forms (ensure that we will be able to keep a copy of each) and Scout medication forms. You should bring copies (not originals) to camp.

Prepare multiple copies of your unit roster for camp and other leaders with you to check-in.

### Several Days Before Camp

Complete the final check on transportation to ensure everyone has a ride to and from camp.

Remind the Scouts of the behavior standards necessary for a Scouting trip.

To expedite the check in process, plan to arrive 30 minutes prior to registration opening with your entire pack or den.

### Right Before you Depart

Collect any remaining medical forms and ensure all youth have their medications in their original containers with a label containing the Scout's name and pack number.

Ensure rides will be at camp to pick Scouts up by 10:00 am on your day of departure

# PREPARATION

## Forms and Resources

Below is a list of forms available online at [www.skcscouts.org/camping](http://www.skcscouts.org/camping).

### Information

- Leader & Parent Guide
- Promotional Video

### Registration

- Application
- Scout Release Request
- Program & Advancement
- Advancement Schedule
- Daily Schedules

### Medical

- Annual Health and Medical Form—  
complete for all campers
- Special Needs Request Form

### Maps & More

- Directions & Map to Camp Falling Rock
- Camp Map



## Registration

### How to Register Campers for Resident Camp

- Select the session you or your pack wants to attend
- Register online at [www.skcscouts.org/camping](http://www.skcscouts.org/camping)
- Complete the online registration for all youth and adults attending camp.
- Registrations will be limited to 300 campers per session and are taken on a first-come, first-serve basis. Therefore, we encourage you to register early.
- Full fees are due by April 1. Campers registered after April 1 will pay late fee (see page 9).

# PREPARATION

## What to bring to camp

Health Form (completed and current)	Shampoo, Soap, Comb
Official Scout Uniform (shirt, Pack neckerchief w/slide, shorts, belt, and socks)	Sleeping bag or blankets, Pillow
Camp T-shirt (available at trading post)	Flashlight & Extra batteries
Extra shirts, shorts, underwear, socks, etc.	Scouts Scout Handbook
Pajamas	Paper & Writing Utensils
Sweater or Light Jacket	Mosquito Repellent (Non-Aerosols)
Jeans or Long Pants	Backpack (Arrow of Light)
Swimming Suit (1 piece suit for ladies)	Optional Items:
Sun Block	Your own Tent And Cot
Raincoat or Poncho	Envelopes & Stamps
Hiking boots & tennis shoes	Camera & Film
Hat or Cap	Sunglasses
Water bottle	Musical instrument
Bath towels	Sewing kit
Toothbrush & Toothpaste	Trash bags
	Other items as needed for programs

## Equipment provided by camp

All equipment needed for tent camping is provided as part of your camp fee. The equipment you will be assigned, and given to utilize during your stay, will include the following items:

Your choice of...

Tent Platforms

Two-Person Tents (9 1/2' x 7 1/2')

Canvas Cots

**Or**

Bring your own tent and cot

In addition....

Campsite Bulletin Board

Picnic Table

Latrine & Water Supply

Campfire Area



# REGISTRATION

## CAMP DATES

### CAMP WEEKS

Webelos Resident Camp Week 1	June 20 –24
Webelos Resident Camp Week 2	June 27 –July 1
Webelos Resident Camp Week 3	July 4—July 8

## CAMP FEES

	On or Before April 1, 2016	After April 1, 2016	After June 1, 2016
Youth	\$160.00	\$180.00	\$200.00
Adult Leaders	\$100.00	\$100.00	\$150.00
Provisional Youth	\$170.00	\$190.00	\$210.00

## Registration & Fees Policies

- ALL CAMP FEES MUST BE PAID IN FULL BEFORE ARRIVING AT CAMP.
- NO REGISTRATION WILL BE ACCEPTED 14 DAYS BEFORE START OF THE WEEK
- All payments can be made online or by mail to the Simon Kenton Council office.

Simon Kenton Council  
Attn: Camping Department  
807 Kinnear Rd.  
Columbus, OH 43212

# REGISTRATION

## REFUND POLICY

- Provide a written request for a refund. The refund request must be received by the Simon Kenton Council office.

Requests received at least:

- 30 Days prior to camp will receive a full refund.
- Between 14 and 30 days will receive a 50% refund.
- Between the first day of camp and 13 day prior to camp, a refund is at the discretion of the event coordinator or staff advisor. Usually only granted in cases of emergency, unless otherwise stated.

## FINANCIAL ASSISTANCE

Camperships are available to help Scouts and families in need of financial assistance. Camper-ship Application forms are available at the Simon Kenton Council office or may be found on our website, [www.skcScouts.org.campforms](http://www.skcScouts.org.campforms). Applications are due in to the Council Office by March 1, 2016. Financial aid is not designed to pay the entire camp fee for the Scout. The family, pack, and/or chartering institution should pool their resources first with a financial aid request designed to meet the balance required. Remember, every Scout should be able to attend camp regardless of his personal financial circumstances.

# **POLICIES**

## **Policies and Procedures**

### **Medical Policies**

Each pack is responsible for bringing Scouts to the Health Lodge in non-emergency situations and/or to receive daily medications. If assistance is needed please check with the Camp Director or Health Officer.

**PRESCRIPTION MEDICATION** – All youth, prescription medication must be checked into the Health Officer at the time of check in. After mealtime, if a Scout needs medicine he should go to the health lodge with a parent or adult leader. The leader will check the medicine and verify administration and note it in the prescription medicine log, witnessed by the health officer. All youth prescription drugs must be locked in the Health Office with restricted access and records kept detailing dispensing activity. Also, please note that needles used for insulin injections or other prescribed medications must be placed in the biohazard container located in the Health Office. The Health Office will also provide cold storage for medications requiring refrigeration.

### **Medical, Health and Sickness Insurance Coverage**

The Simon Kenton Council provides accident and sickness insurance coverage for each registered member of our council. This council-wide coverage protects each member all year long while attending official Scouting functions. Maximum benefits are \$15,000 for Accident Medical expenses and \$7,500 for Sickness Medical expenses (sickness that manifests itself during the Scout's activity). All claims are to be submitted directly to Council Service Center by the family. Claim forms may be obtained at the Council Service Center or the Health Lodge. Contact the Simon Kenton Council for further details. **NOTE:** All units or individuals visiting Camp Falling Rock, from out of council must provide their own insurance and claim forms, in case of accident or illness while at camp or in route to camp. You will be required to provide proof of coverage at the Camp Office.

# **POLICIES**

## **Facility Policies**

### **HEALTH LODGE**

The Health Office is located in Legend Lodge and is available for emergency assistance 24 hours a day. Camp medical personnel will assist you with any medical emergency during the session. If they are not in the Health Office upon your arrival, please contact a staff member for assistance.

### **TRADING POST**

The Camp Falling Rock Trading Post is stocked with various souvenirs, t-shirts, patches, camping gear, writing materials, stamps, refreshments, and toilet articles. The hours of operation are subject to change due to staffing and camper traffic.

### **CAMP OFFICE**

The Camp Office is open daily from 9:00 AM to 9:00 PM. The office staff is eager to meet the needs of any leader. The following are important things to know about the office. The phone number of camp is 1(740)745-5327.

The “Lost and Found” is located here.

All Scouts and leaders must check in and out with the office when coming to or leaving camp. See the check in and check out procedures.

Toilet paper for each campsite is available.

The office does not make change for pop machines. The machines take dollar bills.

Report any emergencies to the office immediately. Office staff will notify the proper personnel.

Letters and postcards can be mailed from the office.

Scouts should be encouraged to stay out of the office except in cases of emergency.

### **Dining Hall**

Camp Falling Rock offers family style dining at all of our meals. The Scouts will get a chance to be table waiters for their pack during camp. For a full list of expectations please go to our Maps & More section.

# POLICIES

## CAMP MAIL SERVICE

All incoming mail will be distributed at dinner. Outgoing mail needs to be dropped off at the trading post and is delivered to the Post Office daily. Letters for Scouts at camp should be sent to the following address:

Scout's Name – Pack # Camp Falling Rock 12637 Houdeshell Rd. Newark, OH 43055
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## CAMP PHONE SERVICE

The Camp Office telephone is used for camp business and emergencies only. The telephone number is 740-745-5327. Telephone messages will be given at meals, unless it is an emergency.

## SWIMMING POOL (Swim Checks)

Following your pack's Swim Check on your check-in day, each pack will receive a short pool orientation. During swimming pool orientation, Scouts will be shown how to "tag in" and will be informed about the rules and regulations that are to be followed during free swims.

To be classified as a swimmer at Resident Camp, a Scout must do (3) lengths using a strong forward stroke, 1 length using elementary back stroke and float motionless on back.

## VISITOR'S NIGHT

Visitor's night will be held on the last evening of each session. Visitors are welcome in camp after 5:05pm. Dinner for visitors is available and consists of a picnic-style meal. The cost is \$6.00 per meal. Reservations must be turned into the Central Camp Office by lunch on day 2 of your camping session. Guests for the visitor's night meal must pay for reservation(s) through their pack leader prior to visitor's night. Packs may invite their visitors to bring out dinner to share with the Pack in their campsite. Leaders need to make sure that visitors do not bring alcoholic beverages. Remember all visitors will need to sign-in at camp office and receive a wrist band.

# **POLICIES**

## **Camp Policies**

### **Spending Money:**

It is suggested that Scouts bring spending money to camp. Packs may wish to operate a “bank” to hold money for Scouts while at camp. Only small bills (1s, 5s & 10s) should be brought to camp. The Trading Post cannot easily make change for larger bills. Credit Cards are accepted at the Camp Store.

All personal items and spending money should be kept in a secure camp box while at camp. Clothing should be clearly marked with your full name and pack number. Camp Falling Rock is not responsible for securing or for the loss of personal items. It is your responsibility to keep track of all personal valuables while at camp.

### **WHAT NOT TO BRING TO CAMP**

- ALCOHOLIC BEVERAGES
- NARCOTIC DRUGS
- FIREWORKS
- FIREARMS AND WEAPONS
- PETS
- CELL PHONES (SCOUTS)
- ELECTRONIC DEVICES (SCOUTS)



### **TRANSPORTATION AND VEHICLE STORAGE POLICY**

Packs should plan to arrive at camp after 2:00pm on their session start day. The drivers of vehicles in the camp must be at least 18 years of age, and possess a current driver’s license. Be sure all cars and buses transporting Scouts have adequate insurance. No individuals may be transported in the bed of pick-up trucks. Boy Scouts of America regulations prohibit using the cargo area of trucks (including pick-ups with camper shells) and trailers for the transportation of passengers; persons riding on the tailgates of station wagons is also prohibited. Each occupant should have and use a seat belt. Scouts should wear their uniforms when traveling to and from camp.

The maximum speed limit for all vehicles at camp is 15 miles per hour with flashers on. No driving off of roads is permitted, and all vehicles must be parked in designated parking areas. Absolutely no vehicles of any kind are allowed in the campsites. The Simon Kenton Council is not responsible for loss or damage caused by fire, storms, theft, or vandalism to any personal vehicles, or for any loss or damage to articles left in said vehicles.

# **POLICIES**

## **ALCOHOLIC BEVERAGES & NARCOTIC DRUGS**

The Simon Kenton Council will not tolerate the presence of alcoholic beverages, narcotics, drugs, or persons obviously under the influence of same, at any of our Council camps. Violators will be asked to leave camp immediately. Leaders are expected to set an example for their boys to follow. Please announce to all parents coming to camp as part-time leaders, or visitors, that alcoholic beverages are banned from camp property.

## **FIREWORKS**

Fireworks are not permitted at camp. Fireworks will be confiscated, and destroyed by the local fire marshal. Please make sure that your boys do not bring any fireworks to camp.

## **FIREARMS AND WEAPONS**

Personal firearms, archery equipment, and sheath knives are not allowed in any area of camp including the archery and rifle ranges or the outpost. If brought to camp, these items must be turned into the Camp Director until the unit checks out at the end of the camp session. Experience over the years has taught us that boys and sheath knives are not a wise combination. Please ensure that this type of personal equipment is left at home, and not brought to camp by your boys or adult leaders.

## **FIRE PROTECTION**

In case of fire, notify the Camp Office immediately. Do not attempt to fight any fires yourself!

## **LIQUID FUEL POLICY**

The use of liquid or jellied fuels such as gasoline, oil, sterno or kerosene for cooking, generators, or other motors other than automobiles is prohibited at camp. The storage of any type of liquid fuel in campsites is not allowed and strictly prohibited. The council health and safety, risk management, and camping committees have agreed that the storage and/or possession of such fuels constitute a safety hazard to our Scouts at camp. There will be no exceptions to the above policy.

## **STAFF HOUSING AREA**

Scouts and Pack Leaders are not permitted in camp staff housing areas. Remember that these areas comprise their homes for the entire summer. The staff deserves just as much privacy in their living areas as your pack deserves in its campsite.

# POLICIES

## PETS

Pets are not allowed on the Camp property.

## DRESS CODE

Field or Activity Uniform for adults and boys. No tube tops, short shorts, racing Speedos, or two-piece swimsuits. Dress should be appropriate to the camping experience. Dress should never be in question.

## SMOKING POLICY

NO SMOKING IN PROGRAM AREAS.

The designated smoking area will be announced at the adult meeting.

## CONSERVATION POLICIES

Do not cut down any trees.

Only conduct conservation projects that have approval of the Camp Management.

Never leave a fire unattended! Make sure to put it “dead out” with water and dirt.

Please leave your campsite cleaner than you found it.

Please pick-up any trash you find along camp trails.

## WILDLIFE

Camp Falling Rock is home to many types of wild animals. Hunting or harming wildlife is not permitted. Only your Camp Nature Staff is authorized to collect and display wild animals. If you have an unwelcome snake or other critter in your campsite, please contact the Camp Office and steps will be taken to address the situation.

## GENERAL SAFETY TIPS

Always hike in groups of three or more. Scouts need their leader’s permission before going hiking. Note their route and ask them when they plan on returning to the campsite.

Wear shoes or boots at all times to prevent cuts and bruises (NO SANDALS).

Keep the latrine and campsite areas clean and free from hazards.

Place trash in waste receptacles ONLY. Latrines are not for disposal of trash or food.



# CHECK-IN AND CHECK-OUT

## Check-in Procedure

Each Pack should arrive no earlier than 2:00 pm on the starting day of their camping session to begin the check in process.

Please note that the gates will NOT open before 2:00 pm.

### Checking In As a Unit

Upon arrival at Camp Falling Rock, everyone must report to Registration.

The pack's camp leader will collect and present a unit roster with those present at the time of check in.

The pack's camp leader will check in the unit and campers while the Scouts and parents deliver their health forms and any medication to the Health Officer.

The pack's camp leader, with the Campsite Host, will inspect all tents in the campsite that are assigned to the unit..

The pack's camp leader will report to the adult leader's meeting at 5:00 pm in dining hall.

### Checking In As an Individual

Upon arrival at Camp Falling Rock, individuals are to report to Registration for the following procedures:

Verification of participant on unit roster or camper departure notices

Fee payment (if required)

Location of pack (campsite or program area)

Check in at the Health Office to turn in health form.

Please note: Individuals checking in after 6:00 pm must report to the Camp Office for check-in.



# POLICIES

## Check-out Procedure

### Checking out before the end of the camp session:

If it becomes necessary for a camper to leave camp before the end of the camping session, the following is required:

Report to the Camp Office with the top unit leader, Scout and parent.

Person taking a Scout from camp must show picture ID. If the person is not a parent or guardian, they must have written authorization from the parent and signed by the parent to transport the Scout.

Camp Director and unit leader must sign the Camper Departure Notice.

### Checking out as a unit:

The campsite host will report to the campsite after breakfast on the last day. Please have all the gear moved out of the campsite so that the host and pack's camp leader can inspect all the tents and cots for damage incurred during your stay. If your pack is not ready, or plans to check out later, please schedule a time with your host to come back to inspect the campsite.

Don't forget to:

Take the tent/cot inspection form to the office for check out.

Turn in payment for damages in campsite

Pick up your check out packet (health forms, patches, etc.)

Turn in your camp evaluation form

Pick up any medication stored at the Health Lodge.

HAVE A SAFE TRIP HOME!



# POLICIES

## Webelos Resident Camp Schedule

7:00am		Reveille/Early Bird Swim	Reveille	Reveille/Early Bird Swim	Reveille
7:50am		Assemble @ Flag Pole	Assemble @ Flag Pole	Assemble @ Flag Pole	Assemble @ Flag Pole (Class A Uniform)
7:55am		Flag Raising	Flag Raising	Flag Raising	
8:00am		Breakfast/Morning Meds	Breakfast/Morning Meds	Breakfast/Morning Meds	Breakfast/Morning Meds
9:00am					Scout's Own/Flag Lowering
10:00am		Morning Treks	Morning Treks	Morning Treks	Camp Dismissed
11:00am					Don't forget to turn-in your Evaluation, Pick-up Meds, & Check Lost & Found Buckle-up and Have a Safe Trip Home See You Next Year
12:25pm		Assemble @ Flag Pole	Assemble @ Flag Pole	Assemble @ Flag Pole	
12:30pm		Lunch	Lunch	Lunch	
1:00pm		Den Time	Den Time	Den Time	
2:00pm	Check – In @ 2:00 pm to 4:00 pm Swim Check & Tour	Leader's Meeting @2:30 Webelos I – Rotation Arrow of Light – New Corp Disc.	Leader's Meeting @2:30 Webelos I – Rotation Arrow of Light – New Corp Disc.	Leader's Meeting @2:30 Webelos I – Rotation Arrow of Light – New Corp Disc.	
3:00pm					
4:00pm					
5:00pm	Adult Meeting	Den Time	Den Time	Den Time	
5:50pm	Assemble @ Flag Pole (Class A Uniform)	Assemble @ Flag Pole (Class A Uniform)	Assemble @ Flag Pole (Class A Uniform)	Assemble @ Flag Pole (Class A Uniform)	
5:55pm	Flag Lowering	Flag Lowering	Flag Lowering	Flag Lowering	
6:00pm	Dinner	Dinner	Dinner	Dinner	
7:00pm	Trek Midway	Webelos I – Open Program Arrow of Light - Outpost	Open Program 7 – 8 pm Arrow of Light – Outpost (back-up)	Open Program 7:00 to 8:00	
8:00pm	Opening Campfire		Den Time	Den Time	
8:30pm			Flag Retirement @ Flag Pole (Class A Uniform)	Closing Campfire (Class A Uniform)	
9:00pm	Den Time	Den Time			
10:00pm	Taps	Taps	Taps	Taps	

# PROGRAM

## Camp Falling Rock 2016 Webelos Resident Camp Achievements

### Shooting Trek

Elective Adventure: Sportsman  
1, 2, 3 & 4a b c

### Science & Technology Trek

Elective Adventure: Science  
1, 2, 3a b d & e

Elective Adventure: Engineer  
1?, 2a b c, 3

### Nature Trek

Elective Adventure: Into the Wild  
1, 4, 5, 6, 7, 8 & 9a

Elective Adventure: Into the Woods  
1, 2, 3, 4, 5, 6 & 7

Elective Adventure: Earth Rocks  
1a b c, 2, 3a b c, 4a b, 5,  
6a b c, 7a & 8

### Water, Water Everywhere Trek

Elective Adventure: Aquanaut  
1, 2, 3, 4, 5, 6, 7, 9 & 10

### High Adventure Trek

Elective Adventure: Castaway  
1a c, 2a b c d e f g h

### Webelos Trek

Adventure: Cast Iron Chef  
1, 4 & 5

Adventure: Walkabout  
1, 2, 3, 4, 5, 6, 7 & 8

### Webelos Lewis & Clark

Adventure: First Responder  
1, 2a b c d e, 3, 4,  
5a b c d e f g h I,  
6, 7 & 8

### Handi-Craft

Elective Adventure: Art Explosion  
1, 2, 3a b

### Arrow of Light Lewis & Clark

Toten' Chit Shown, Can't actually  
Firem' Chit be earned as Webelos  
Adventure: Building a Better World  
1, 2, 3, 4a?

Adventure: Scouting Adventure  
1a b c d e, 5a b, 6

### Everyone that came to camp

*\*Adventure: Camper*  
1, 2, 3a b c & 4

# Table Waiters

This year at Camp Falling Rock, camp will use a table waiter system. Table waiters, assigned from your table, report to the Dining Hall before the meal, and assist in making sure that the table is ready for the Scouts. During the meal, the waiter is responsible for retrieving food from the kitchen and placing it on the table. The waiter is the one who goes back to the counter to pick-up “seconds” when available. Tables are assigned to each unit, and waiters eat at their assigned tables. Waiters also assist in the cleanup of the dining hall and their tables after meals. Special instructions are given to all waiters at each meal to cover variables. The following is a list of mealtime duties that the Table Waiter will be expected to handle.

- The Table waiter arrives at the Dining Hall (15 minutes before mealtime). Also see the Daily Schedule for specific times.
- The Table Waiter must pass a cleanliness inspection by the Dining Hall Steward. As in a normal restaurant situation, waiters are expected to have clean hands, and have on a clean shirt. If they do not pass inspection, they will be required to clean themselves, and then be re-inspected, before they can begin their duties.
- The Table Waiter sets his assigned table with plates, glasses and silverware for eight.
- Special instructions will be given as the waiter sets his table. He can check and replenish sugar, salt, pepper and napkins if needed at this time.
- When his table is set, the waiter should go back out and wait for his unit.
- Campers will then enter the Dining Hall.
- Food is picked up at the kitchen serving counter as directed by the staff.
- Everyone eats. Refills on drinks, bread, etc. are on an as needed basis. The food service staff will direct obtaining “seconds” of food, if available.
- At the conclusion of the meal and program, the Program Director will announce, “waiters please remain”. Clean up should not begin until the Dining Hall is dismissed. All food is scraped into one serving bowl, all liquids are put into pitchers and the silverware is separated. The waiter then disposes of the garbage and returns dirty dishes to the washing area in the order requested by the staff.
- Once the table is cleared, the waiter will wash the tabletop using a prepared solution. The floor under and around the table is swept, and the sweepings are placed in trashcans. When each waiter’s area is clean, he holds up his hand for an area inspection. He cannot leave until dismissed by a staff member.

The clean up after the meal should take between 15 to 20 minutes. If there is spilled food, the waiter will be required to do some spot cleaning. We require that there be only one waiter per table per meal and that they follow directions closely.

## Equipment Damage Charges

Each camper and pack is responsible for taking care of the camp equipment assigned for their use. In case of damage to this equipment, the individual or pack is responsible for the cost of repairing or replacing the damaged item. The current fees for damages are as follows:

<b>Canvas Replacement for Cots (Rips, Cuts, Writing on Canvas)</b>	<b>\$30.00</b>
<b>Cot Replacement (when canvas and frame are both damaged.)</b>	<b>\$70.00</b>
<b>Cot End Board Replacement</b>	<b>\$5.00 Each</b>
<b>Cot Leg or Side Board Replacement</b>	<b>\$6.00 Each</b>
<b>Picnic Table Boards</b>	<b>\$15.00 Each</b>
<b>Rip in Tent</b>	<b>\$10.00 per Inch</b>
<b>Writing on Tent Canvas</b>	<b>\$10.00 per Panel</b>

Damage to tents, platforms, and other equipment furnished by the camp will be evaluated by the Camp Ranger. Charges for destroyed waterproofing and types of damage not noted above will be determined on a case by case basis. The maximum fee per tent and platform set is \$300.00.





**SPECIAL NEEDS REQUEST**  
REQUEST FOR PHYSICAL ARRANGEMENTS ASSISTANCE  
\*\*\*\*INCLUDES SPECIAL DIETARY REQUESTS\*\*\*\*

**MUST BE COMPLETED BY May 31, 2016**

Please Print or Type

Unit Type: \_\_\_\_\_ Unit Number: \_\_\_\_\_ District: \_\_\_\_\_  
(Pack, Crew, etc)

Camp Session, Camp, and Campsite: \_\_\_\_\_

Event Name: \_\_\_\_\_

Unit Leader : \_\_\_\_\_ Phone #: (\_\_\_\_) \_\_\_\_\_

Request Made For (Name of Person): \_\_\_\_\_ Age \_\_\_\_\_

Type of Physical Arrangement, Assistance Requested or Special Dietary Request:

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

Date Filed with Camping Services: \_\_\_\_\_ Copy to Camp on: \_\_\_\_\_

Copy to Dining Hall Coordinator on \_\_\_\_\_ Other: \_\_\_\_\_

CAMP USE ONLY
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BOY SCOUTS  
OF AMERICA®

SIMON KENTON COUNCIL

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