

2016 Chief Logan District First Aid Meet

General Information

Shoemaker Center, Ohio University Chillicothe

Saturday, February 27, 2016

Registration 8:30 to 9:00 AM – Meet starts at 9:00 AM

There is a lot of information in this packet. Please review it all (Be Prepared).

The purpose of the First Aid Meet is to test Patrol skills and the ability of the Patrol to respond as a team to emergency situations.

Four first aid scenarios will be given in written format. Patrols will have 20 minutes to read the problem, and respond to the situation. There will be a five minute period after each problem for the judge to critique the Patrols performance.

After an Opening ceremony at 9:00 AM, there will be a short organizational period to instruct judges regarding scoring methods, and floor assignments.

A sample problem is included in this packet. Troops are encouraged to practice first aid responses to prepare for the First Aid Meet.

Judging will be based on first aid skills covered in the Boy Scout Handbook, and the First Aid Merit Badge Pamphlet.

Patrols must provide their own first aid kit, as well as splinting materials and make-shift stretcher materials. Commercial stretchers are not allowed. A list of recommended equipment and material is included in this packet.

Each Patrol must provide at least one adult to act as a judge. Patrols will remain at the same floor location throughout the event, judges will rotate between Patrols. Senior Patrol Leaders and older scouts not participating with a Patrol are welcome to serve as judges and score keepers.

Victims will be selected from the Patrol. Patrols may invite an older Cub Scout to be the designated victim, but this is not a requirement. Patrols may also invite second year Webelos Scouts to participate as a member of the Patrol.

Cost is \$5 per participant to cover patches and awards.

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Registration Form

To register for this event, contact Bill DeVelin, 740-947-7848, or develin@roadrunner.com. (E-Mail preferred) Each Patrol should bring a completed copy of this form to the event. Blank copies are also available at the event and can be filled out Saturday morning.

Troop _____ Patrol _____

Patrol Leader: _____

Patrol Members:

If a participant is a Webelos Scout, place an asterisk by his name.

List optional Cub Scout Victim here: _____

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Competition Rules

1. Class A uniforms are to be worn. The Scout Oath and the Scout Law will prevail at all times.
2. Each patrol must provide at least one adult leader to assist in judging. Judges will not judge their own Patrol.
3. Each Patrol Leader is to check in at the registration table between 8:30 and 9:00 AM with a complete Patrol roster to receive floor assignment and final instructions. Payment of event fees is due at this time. (\$5 per participant.) Make checks out to Chief Logan District, BSA.
4. Each Patrol will be assigned a floor location for the meet. They will remain in their assigned location for the duration of the meet.
5. Patrols may invite second year Webelos Scouts to participate as a member of the Patrol.
6. Patrol Leaders are to be in charge of their Patrols at all times. All Patrol members are expected to stay with their Patrol for the duration of the competition. Do not wander around the facility.
7. Patrols must provide their own victim. The victim may be a patrol member, or Patrols may invite an older Cub Scout to be the designated victim. If regular Patrol members are used as victims, this assignment shall rotate, that is, no scout can be a victim more than once. If a Cub Scout is invited and is the victim, he can be but is not required to be the victim for all four problems.
8. The Patrol is expected to actually perform as much of the first aid care as possible. Splinting, dressing and bandaging wounds, moving and positioning the victim are expected to be performed.
9. In most cases, no credit will be given for just telling the judge what you would do. You must demonstrate first aid procedures. However the following are cases where credit will be given for telling the judge what you would do. Using water or other liquids, making the victim vomit, removing clothing (other than shoes, hats, or rolling up shirt sleeves or pants legs), application of topical medical dosages such as alcohol rubs or first aid creams, abdominal thrusts or back blows. Do not tighten tourniquets.
10. If CPR is to be given to the victim, do not actually breathe into a victims' mouth, do not perform chest compressions. Proper positioning of the patient and techniques should be demonstrated.
11. For some problems, the exact nature of the injury may not be apparent at first. However, enough information will be provided to begin treatment. Judges may provide additional information on the nature of the injury and the patient condition as you provide care.
12. If a Scout is sent for help, that scout should be separated from the Patrol. Near the end of the problem period, the scout sent for help should be called back to Patrol, and give the emergency message information to the judge.
13. Patrols will be given four first aid problems. For each problem, 20 minutes is allowed to read the problem and demonstrate to the judge the correct first aid response, followed by a 5 minute period for the judge to review and score Patrol actions. There will be an additional five minute period between problems to relax and allow judges to deliver completed score sheets to the scorers table. During the 20 minute response period, a "two minute warning" will be announced.
14. The evaluation by the judges and points awarded will be final. The judging standard is the Boy Scout Handbook and the First Aid Merit Badge Pamphlet.
15. All judges are volunteers. They are offering their time to help us improve our First Aid skills. Please extend your thanks and appreciation to each judge for helping make this event a success.

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Items to Bring

Patrols should bring the following items.

Completed Registration Form and Fees. Make checks out to Chief Logan District, BSA.

First Aid Kit, as described in the Boy Scout Handbook

Materials for splinting broken bones

Materials for a make-shift stretcher (Commercial stretchers not allowed)

Two Blankets or Sleeping Bags (To lay victim on while treating instead of the dirty gym floor, as well as for treating shock.)

Patrol Flag

Class A uniforms

And.....

An adult

We could use additional adult volunteers at the registration and scorers tables.

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Sample Problem

Your Patrol is headed to West Virginia for a backpacking trip in the family van of a patrol member, cruising down U.S. 35 on this cool and rainy fall afternoon. A sports car suddenly slides across the median, and collides with an 18 wheel semi right behind you. The sports car comes to a rest beside highway mile marker 163. You pull over, back up to the car, and race to the scene. There is no one in the car, the driver having been hurled about 20 feet from the wreckage. The driver is a woman, about 30, lying face down in the grass. Her right foot has been completely severed from her leg, the remainder of which is spurting blood rapidly. She is unconscious. Her lower right arm is strangely deformed, bent at the center, strangely discolored, and starting to swell. The driver of the truck has now arrived at the scene. While he appears unhurt, he is screaming hysterically, "I never saw her coming, I couldn't help it, is she OK?", and running around the area, out of control. Cars are slowing down or pulling over to help, or just see what happened. Cell phone service is available.

Treat!

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Sample Problem, Judge Score Sheet

Troop: _____ Patrol: _____ Total Score: _____

Your Patrol is headed to West Virginia for a backpacking trip in the family van of a patrol member, cruising down U.S. 35 on this cool and rainy fall afternoon. A sports car suddenly slides across the median, and collides with an 18 wheel semi right behind you. The sports car comes to a rest beside highway mile marker 163. You pull over, back up to the car, and race to the scene. There is no one in the car, the driver having been hurled about 20 feet from the wreckage. The driver is a woman, about 30, lying face down in the grass. Her right foot has been completely severed from her leg, the remainder of which is spurting blood rapidly. She is unconscious. Her lower right arm is strangely deformed, bent at the center, strangely discolored, and starting to swell. The driver of the truck has now arrived at the scene. While he appears unhurt, he is screaming hysterically, “I never saw her coming, I couldn’t help it, is she OK?”, and running around the area, out of control. Cars are slowing down or pulling over to help, or just see what happened. Cell phone service is available.

Treat!

| Severe Bleeding, Right Foot – 26 Points, FAMB, Pg. 90 | Score Criteria | Patrol Score |
|---|-----------------------|---------------------|
| Get to work as quickly as possible | 0 to 3 | |
| First aider wears latex gloves to protect himself | 0 to 1 | |
| Apply tourniquet to lower leg | 0 to 4 | |
| Use cloth at least 2” wide | 0 to 1 | |
| Tie overhand knot | 0 to 1 | |
| Place rod in knot | 0 to 1 | |
| Tie down with square knot | 0 to 1 | |
| Twist rod to stop bleeding. JUDGE, DO NOT ALLOW FIRST-AIDER TO ACTUALLY TIGHTEN TOURNIQUET | 0 to 3 | |
| Secure rod with other strap or bandage | 0 to 1 | |
| Write time on paper or victims forehead | 0 to 2 | |
| Loosen after 5 minutes to check bleeding - Judge announces “Bleeding has Stopped”. | 0 to 4 | |
| Make effort to bind dressing to wound. This will be difficult to do considering that the foot is supposed to be severed, so reward any honest effort. | 0 to 3 | |
| Treat RIGHT foot | 0 to 1 | |

| Suspected Spinal or Head Injury – 10 Points, FAMB, Pg. 48 | Score Criteria | Patrol Score |
|---|-----------------------|---------------------|
| Do not move patient | 0 to 6 | |
| Stabilize head and neck, can be done by simply holding head still | 0 to 4 | |

| Simple Fracture of Lower Right Arm – 10 Points | Score Criteria | Patrol Score |
|--|-----------------------|---------------------|
| Do not move patient to treat | 0 to 2 | |
| Arm does not need to be immobilized, patient is in no danger. If patrol goes ahead and splints the arm, make sure neck and back are not twisted. | 0 to 6 | |
| Make patient comfortable by placing pads, sleeping bags, clothing over and around her. | 0 to 2 | |

| Treat for Shock – Woman – 10 Points | Score Criteria | Patrol Score |
|---|-----------------------|---------------------|
| Cover patient to keep warm | 0 to 4 | |
| Don't raise legs due to suspected spinal injury | 0 to 3 | |
| Monitor patients condition, breathing, pulse | 0 to 3 | |

| Treat for Shock – Truck Driver – 11 Points | Score Criteria | Patrol Score |
|---|-----------------------|---------------------|
| <i>Note to judge, Patrol may not have enough scouts to provide a second victim, remind them the truck driver is out of control, and they can simply explain what they would do.</i> | | |
| Have patient lie down someplace dry and warm (van) | 0 to 2 | |
| Cover patient to keep warm, or keep warm with car heater | 0 to 3 | |
| Raise legs slightly | 0 to 2 | |
| Give patient sips of water | 0 to 2 | |
| Talk to patient to reassure him everything is OK | 0 to 2 | |

| Crowd Control – 6 Points | Score Criteria | Patrol Score |
|--|-----------------------|---------------------|
| Scout directs traffic, or asks bystander to direct traffic | 0 to 6 | |

| Call for Help – 14 Points | Score Criteria | Patrol Score |
|-------------------------------------|-----------------------|---------------------|
| Scout gives location of accident | 0 to 4 | |
| Gives time of accident | 0 to 2 | |
| Describes patients injuries | 0 to 3 | |
| Tells what treatment has been given | 0 to 3 | |
| Clear understandable talk | 0 to 2 | |

| Patrol Action – 10 Points | Score Criteria | Patrol Score |
|--|-----------------------|---------------------|
| Patrol functions well as a team | 0 to 4 | |
| Patrol follows directions of Patrol Leader | 0 to 3 | |
| Patrol gets to work immediately | 0 to 3 | |

Judge: _____