



2020
SCOUTS BSA

SUMMER CAMP
PROGRAM GUIDE

A Note from the Admin Staff

Dear Scouters,

Camp season is finally upon us! This packet will provide you with the information needed to participate in the program features at Camp Falling Rock. We're offering several new features this year: Frontier Friday, Rock Rangers, Rock Solid Leadership Program, a new honor camper program (Horseshoe Program), and a revamped evening program.

If you have any questions feel free to reach out to us via our camp email, CampFallingRock441@gmail.com. Please allow a few days for response as during the off season this is manned by volunteers.

We look forward to seeing you at camp!

Aaron Wycoff
Camp Director

Matt Shaw
Program Director

CAMP FALLING ROCK

2020 SCOUTS BSA RESIDENT CAMP

PROGRAM GUIDE

To help you prepare for your adventure at Camp Falling Rock, please review the program and prerequisite guides. Some program highlights include a revamped Evening Program Schedule, the return of the Cowboy Action Shoot, and the introduction of Frontier Fridays.

BLENDED PROGRAM

We're introducing a Blended Program this year at Camp Falling Rock. Merit badges will be held in a semi-open program style. This change allows Scouts to benefit from the structure of a more closed program with the flexibility of an open program. Merit badge classes will start at the top of the hour and run for 50 minutes. Scouts do not need to schedule ahead for these classes. Some of our programs will be held on a more scheduled occurrence, this will be marked in the program guide.

ADULT LEADER PROGRAMS

CFR offers many things for the adults, too! Trainings include: Introduction to Outdoor Leadership Skills, Safe Swim Defense, Safety Afloat, Climb On Safely, and other more. Adults are also encouraged to participate in all of our Scout programs as long as it doesn't interfere with the Scouts' experience.

In addition to the training opportunities, CFR has a leader lounge available for Scouters who may need to bring work to camp and have a space to concentrate. The lounge will also have coffee, office supplies, and WiFi for checking messages/email.

**** NEW THIS YEAR ****

FAMILY NIGHT

We're changing up Family Night! To allow for more time with family and as a Unit this year, Units will eat dinner in their campsites. Meal pickup will be at set sites at 5:30 pm (these will be communicated with units at the Sunday SPL/Scoutmaster meeting). Numbers for this meal must be shared with camp staff by the Tuesday Scoutmaster meeting. Don't worry about your trash after your meal - simply gather the garbage into the provided trash bags and camp staff pick it up before we leave for campfire. The entire camp will then gather at the flag poles at 6:30 pm to head to the Family Night Campfire.

FRONTIER FRIDAY

Frontier Friday will take place on Friday afternoon and will run in place of normal program. Frontier Friday will feature many rustic, outdoorsy activities normally only seen at the Frontier Village at the Summit. This program runs from 2:00 pm-5:00 pm.

Activities Include:

- Branding – bring your leather, wood, or hats to be branded with CFR's Brand
- Tomahawk throwing
- Primitive Fire Making – Flint & Steel, bow drill
- Lasso/roping steer
- Cross Cut Saw
- Rope Making

Frontier Friday isn't just for the Scouts! Scoutmasters join your admin team at the Chuck Wagon. The Chuck Wagon offers a Dutch oven cook-off between Scoutmasters. This cook-off will provide the sides and desserts for the Scoutmaster dinner that night. Your admin team will smoke up a main dish for dinner. Please plan to provide plates, cups, silverware, and beverages. *Please note that all normally scheduled program is canceled during this time.*

PATHWAY PROGRAM

This program will allow Scouts to attend work sessions and gain requirements they need. While Scouts are more than welcome to come to every session, it's not required. The Pathway Program will allow any campers to gain rank advancement and earn merit badges. Each session is three hours long and will focus on individual requirement types. Be on the lookout for further information. Below is the schedule for the week.

| <i>Day</i> | Monday | Tuesday | Wednesday | Thursday | Friday |
|-----------------------------------|-----------------------------|--------------------|------------------|--------------------|---------------|
| <i>AM Session</i> 9 am - 12 pm | Scouting/Scouting Method | Knots and Lashings | Nature | Outdoors Skills | Swimming |
| <i>PM Session</i> 2 pm - 5 pm | First Aid | Lake | Civics | Hike | Service |

EAGLES ROOST

Eagles Roost is home to the many Eagle required merit badges offered at Camp Falling Rock. These scheduled merit badges allow Scouts to receive the highest level of instruction possible. Open Work Time allows Scouts to work on any bookwork needed for their merit badges. During Open Work Time, no new instruction will take place.

| Time | Merit Badge |
|-----------------|---|
| 9:00-10:00am | Personal Management and Communication |
| 10:00am-11:00am | First Aid and Emergency Prep |
| 11:00am-12:00pm | Open Work Time for Writing Requirements |
| 2:00pm-3:00pm | Personal Management and Communication |
| 3:00pm-4:00pm | First Aid and Emergency Prep |
| 4:00pm-5:00pm | Open Work Time for Writing Requirements |

CFR (STEM) LABS

CFR Labs is one of our more popular areas of camp. This STEM area offers many merit badges not normally associated with a camp setting. Most of our STEM merit badges are offered in an open format. **Note that badges marked with * require a current Cyber Chip and cannot be taught without one.**

| Times | Merit Badge or Activity |
|-------------------|---|
| 9:00 am-10:00 am | Programming* + Open Program |
| 10:00 am-11:00 am | Robotics* + Open Program |
| 11:00 am-12:00 pm | Open Area (any MB work or free exploration) |
| 2:00 pm-3:00 pm | Robotics* + Open Program |
| 3:00 pm-4:00 pm | Programming* + Open Program |
| 4:00 pm-5:00 pm | Open Area (any MB work or free exploration) |

Open Program: Space Exploration, Game Design, Chemistry, Animation, Photography*
Robotics and Programming require computers and equipment that is limited numbers.

NATURE

Boasting the widest variety of merit badges offered at camp, Nature is an open program.

| Merit Badges | |
|-----------------------|--------------|
| Environmental Science | Fishing |
| Astronomy | Mammal Study |
| Nature | Bird Study |

CLIMBING

Camp Falling Rock is fortunate to have a 40-foot climbing/rappelling tower and a 45-foot-high section of natural cliff area. *Our cliff will be open for climbing and rappelling on Thursday during all program hours.* Per BSA guidelines, climbing programs will be halted or shut down in the event of severe weather.

| Times | Activity |
|---------------------------------------|------------------|
| 9:00 am-11:00 am and 2:00 pm-4:00 pm | Merit Badge Work |
| 11:00 am-12:00 am and 4:00 pm-5:00 pm | Open Climb |

- The climbing merit badge is limited to First Class Scouts OR at Scouts who at least 14 years old.
- Open climb and rappelling at the cliffs is open to all Scouts.
- Scouts are NOT allowed to bring personal climbing gear, but adults may use their own gear pending approval by the Climbing Director.
- **A High Adventure Waiver MUST be signed by a parent/guardian and their Scoutmaster before Scouts can participate in ANY climbing activity.**

AQUATICS

Camp Falling Rock offers a wide variety of waterborne enjoyment! Our well-trained aquatics staff is here to help everyone, whether you're just learning to swim or you're trying for your Mile Swim. Per BSA guidelines Aquatics programs will be halted or shut down in the event of severe weather.

Pool Schedule

| Times | Merit Badge or Activity |
|-------------------|--------------------------------------|
| 9:00 am-10:00 am | Swimming and Life Saving |
| 10:00a m-11:00 am | BSA Lifeguard and Instructional Swim |
| 11:00 am-12:00 pm | Swimming and Life Saving |
| 2:00 pm-3:00 pm | Swimming and Life Saving |
| 3:00 pm-4:00 pm | BSA Lifeguard and Instructional Swim |
| 4:00 pm-5:00 pm | Open Swim |

Open Swim: Additional times may be announced

LAKEFRONT SCHEDULE

| Times | Merit Badge or Activity |
|-------------------|--|
| 9:00 am-10:00 am | Kayaking, Canoeing and Rowing |
| 10:00 am-11:00 am | Kayaking, Canoeing and Rowing |
| 11:00 am-12:00 pm | Open Boating Stand Up Paddle Board |
| 2:00 pm-3:00 pm | Kayaking, Canoeing and Rowing |
| 3:00 pm-4:00 pm | Kayaking, Canoeing and Rowing |
| 4:00 pm-5:00 pm | Open Boating and Stand Up Paddle Board |

SHOOTING SPORTS

Shooting Sports is one of the most popular areas on camp and offers Scouts the chance to hone their archery, rifle and shotgun skills. Program for merit badges is offered in a scheduled program format with additional open times. Open times may be limited later in the week if weather delays or extensive make-up time for merit badges is needed.

ARCHERY RANGE SCHEDULE:

| Times | Activity |
|--------------------------------------|------------------|
| 9:00 am-12:00 pm and 2:00 pm-3:00 pm | Merit Badge Work |
| 3:00 pm-5:00 pm | Open Archery |

RIFLE RANGE SCHEDULE:

| Times | Activity |
|--------------------------------------|---------------------|
| 9:00 am-12:00 pm and 2:00 pm-3:00 pm | Merit Badge Work |
| 2:00 pm-4:00 pm | Open Rifle |
| 4:00 pm-5:00 pm | Shotgun Merit Badge |

HANDICRAFT

Whether you've got the artistic style of Michelangelo or Jackson Pollock, Handicraft is the place to be. Handicraft's open schedule allows any Scout to start and finish their artistic process.

| | |
|---------------------|----------|
| Merit Badges | |
| Art | Painting |
| Indian Lore | Pottery |
| Leather Working | Basketry |

There will be opportunities to tie-dye so be sure to bring a white T-shirt to dye. Plain white T-shirts are usually available in the Trading Post. **Absolutely no underwear, socks or swimwear will be dyed at camp.**

SCOUTCRAFT

Outdoor skills are the heart of the Scouting Program. Scoutcraft teaches you these core values through its merit badges. All Scoutcraft programs are done in an open format.

| | |
|---------------------|---------------------|
| Merit Badges | |
| Camping | Wilderness Survival |
| Geocaching | Fire Safety |
| Pioneering | Orienteering |

ROCK RANGERS (OLDER SCOUT)

Rock Rangers is Camp Falling Rock's new high adventure program for ages 14+. During their week at camp, Rock Rangers will spend their afternoons doing different high adventure activities. Some of these will include a canoe trip, becoming ATV certified, natural cliff face rappelling, and much more! If the Scout has completed all the activities by the end of the week, they will be recognized with the Rock Ranger Award.

SPECIAL PROGRAMS

Cowboy Action Shoot

Grab your spurs, Stetsons, and best pair of chaps...the Cowboy Action Shoot is making a return this year to Camp Falling Rock! On Thursday evenings, Scouts will have the opportunity to shoot a .22-caliber revolver, lever action .22-caliber rifle and 12-gauge double barrel shotgun. *Due to BSA regulations Scouts must have a signed permission slip before participating. This permission slip and a Scoutmaster must be present to buy the \$15 ticket.*

Scoutmaster Black Powder Shoot

On Monday night while the Scouts are enjoying Massive Mayhem Monday, Scoutmasters and adult leaders are invited to come to the rifle range to participate in a Black Powder Shoot! Different style rifles and targets will be provided. No experience? No problem! Staff takes care of the loading and cleaning - all you have to do is point and shoot.

Rock Solid Leadership Program

Are you a Scout who holds a leadership position in your Troop? Or perhaps a youth who needs to hold a leadership position for rank advancement? Then the Rock Solid Leadership Program is for you. This program will cover some of the basic leadership principles needed for working in a Troop. Program will run from 4:00 pm-5:00 pm each day (except on Friday) and Scouts who complete the program will receive the ROCK Solid Leadership Award.

EVENING PROGRAM

Program doesn't just stop because it's evening time! Each night the staff will be leading the Scouts in different games and activities. These range from tie-dye to Finger Printing Merit Badge, and Fly Fishing. Below see the complete list of activities and when they are happening.

| Day | Events |
|-----------------------|--|
| Sunday | Opening Campfire |
| Massive Mayhem Monday | Giant Jenga, Giant Chess, Giant Checkers, Toilet Seat Horseshoe, Greased Watermelon (Scouts only), and 9 Square. Scoutmaster Black Powder Shoot (Adults Only) |
| Tie-Dye Tuesday | Tie-Dye, Open Shoot, Luau, and Movie Night |
| Welcome Wednesday | Family Night |
| Forte Thursday | Pewter Casting, Track Casting, Fly Fishing*, Cowboy Action Shoot, Fingerprinting Merit Badge |
| Friday | Closing Campfire |

**Scouts must sign-up for Fly Fishing by Tuesday evening to allow for enough rods and reels to be brought in.*