2024 OSU FOOTBALL USHERING A Civic Service Opportunity for only Scout troops & Venturing Units

INFORMATION & INSTRUCTIONS

<u>Date</u>	Opponent	<u>Time</u>	Game Themes
August 31	vs. Akron	3:30pm	Archie Griffin 50th Anniversary Heisman
September 7 th	vs. Western Michigan	7:30pm	Alumni Band Day
September 21st	vs. Marshall	TBD	Scarlet & Gray Game
October 5th	vs. Iowa	TBD	Hall of Fame
October 26th	vs. Nebraska	TBD	Homecoming & Scarlet the Shoe
November 11 th	vs. Purdue	TBD	Military appreciation
November 23 rd	vs Indiana	7:30pm	First Responders Appreciation
November 30 th	vs. Michigan	TBD	INVITE ONLY SEE BELOW
Dec 20/20 th	vs Unknown	TBD	If applicable will be INVITE ONLY

The Boy Scouts were the first ushers at the stadium and have been continuously serving since then!

Simon Kenton Council's football ushering civic service project is for Scout and Venturing units **ONLY** (Cub Scouts are not permitted, even if accompanied by registered Scout leader).

This service project serves three purposes: (1) to be ambassadors for Scouting by providing service in a complete Class A uniform (2) to represent Scouting and build public goodwill (3) to provide the youth for the opportunity for service hours.

For these above reasons, the following rules apply:

- ❖ Youth Protection: **Two deep BSA registered leadership** is required, one of whom must be at least 21 years of age or older, are required for all Units serving as ushers. All youth protection guidelines must be followed for this service project. Leaders are responsible for supervising the youth in their unit and are required to be with their youth always.
- All Unit members must wear a <u>complete</u> official Scout uniform (Class A). This includes official BSA shirt, official BSA long pants or BSA shorts (if wearing shorts, official BSA socks). Ball caps are optional but should be BSA related. Venturers must wear the official green Venture Uniform shirt and grey pants. No class B uniforms are acceptable. If the uniform is not complete BSA Class A then the Scout or Scouter will not be admitted. It is the responsibility of the Unit Leader to provide transportation and supervision of those failing the uniform inspection.

A pre- uniform inspection by the unit is recommended prior to leaving for the stadium. The unit leaders are responsible for their unit being fully BSA Class A complaint. Further the unit leaders are responsible for the well-being of those youths and adults who do **NOT** satisfy the Class A uniform requirement who not admitted to the stadium.

- ❖ Do not wear any high school, college, or professional logo items, especially Ohio State logo items, as you represent Scouting, not a particular school or team. This includes jackets, hats, sweatshirts, bags and sunglasses etc.
- Other uniform requirements: 1. Campaign hats style hats are **not** permitted 2. Scout neckerchiefs or any neckwear of any kind may **NOT** be worn by adults or youth, due to safety concerns.
- Unit members serving as ushers must be currently registered with the Boy Scouts of America. It is a good idea to have a current physical with you, in case emergency treatment should become necessary. Ohio State does NOT provide seats for the ushers so "be prepared" to stand for long periods of time.

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- Only those scouts and scouters that are listed on the official usher roster provided by Ohio State for the game will be admitted. On game day, no roster substitutions nor walk-ins are not permitted. Special restrictions apply to those games if **bolded** above and require prior service as an usher. Any changes to the game roster must be completed by Wednesday prior to the game.
- ❖ Units or Individual ushers must complete their online roster by Tuesday in SignUp Genius before each game so the ushering roster can be e-mailed to Ohio State the following day. Ohio State must know the first and last name of each usher, so they have an attendance count and print Boy Scout ushering check in cards.
- ❖ Units must enter the stadium at Gate 6 This is a change from previous years, (on the east side of the stadium) as a group and shall arrive at the gate three (3) hours before game time. We will all be admitted as one group at the direction of OSU personnel and then subject to a uniform inspection including complete Class A compliance. Those scouts not passing the uniform inspection will not be admitted and must leave the stadium. Once gate 6 is closed, no Scout ushers may enter, no exceptions per Ohio State policy.
- ❖ All ushers **must** provide an emergency phone number at the time of registration.
- ❖ Parking is the responsibility of the unit. Neither Ohio State nor the Simon Kenton Council provides parking. However, parking is available at the Simon Kenton Council Office 807 Kinnear Rd Columbus, OH 43212 for a fee with the proceeds to the local chapter for the National Eagle Scout Association (NESA).
- Unit members will accept the ushering assignment that they are given and will remain in their assigned aisle until the completion of the pre-game flag raising and the playing of the National Anthem. The Simon Kenton Council ushering staff will make stadium portal assignments.
- Unit members will give service to all patrons in their assigned aisle, as directed by portal chief (they wear black hats)
 & the ushering staff at the Ohio stadium, helping them locate their proper seats, take pictures and other duties.
- Unit members may bring a sandwich, snacks and plastic water bottle, no glass or cans are allowed. Food items must be carried in a waist-pack, or slim stringed nylon bag. NO BACK PACKS are permitted. Plastic bags or shopping bags may not be used for this purpose. All items are subject to search by Ohio State security staff.
- SU Stadium is now a CASHLESS stadium, you will not be able to buy any concessions without a credit card. Please either pack a snack for your Scout or make other arrangements.
- ❖ The Simon Kenton Council staff will be selling a limited number of custom patches for each year. These will be sold on a cash or Venmo basis only for \$5.00.
- No cameras with attached lenses permitted. Umbrellas are not permitted inside the stadium. Ponchos or rain gear without logos, BSA rain gear or red, tan or forest green or clear color ponchos or raincoats are preferred. Ushering happens rain or shine.
- ❖ Participants, while on duty, may **NOT** eat, drink (other than water) nor use electronic devices including cell phones, except for emergencies.
- During the game, unit members will stand in the area designated by the university's ushering staff and maybe be told to move by the ushering staff. It is recommended to stand in groups or nor more than four (4). Scouts and leaders should expect to stand all the time at this service project. No seats are provided by Ohio State.
- ❖ No shows: If you register to usher and a conflict comes up where you cannot attend, you must notify Richard Orris (Richard.Orris@gmail.com) prior to Friday night before the game otherwise the usher is considered a No Show.

 No shows will not be allowed to usher for the remainder of the season.

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- ❖ Cold-weather dress: Since it is always relatively much colder in the stadium than when the Scout/Venturer/Leader leaves home, be sure to dress warmly in layers and always carry a raincoat or poncho. Winter stocking caps, gloves, thermal or insulated underwear, overshoes and heavy coat are recommended in cold weather. No BSA Class A uniforms substitutions are permitted regardless of weather − a winter coat can be worn over the Class A shirt. You MUST look like a Scout as you represent Scouting.
- The Michigan game and any potential home playoff game will be restricted. Each Scout/Scouter that wishes to usher for either game will need to have ushered at least two previous games. Invites will be sent out before those games to those that qualify.