

SIMON KENTON COUNCIL • SCOUTING AMERICA

CUB ADVENTURE CAMP



2026 CAMP GUIDE
CAMP FALLING ROCK

WELCOME TO SUMMER CAMP!

Located 11 miles north of Newark, Ohio, Camp Falling Rock sits on more than 600 acres of land with rolling hardwood forests, streams and waterfalls, and scenic meadows. Large rock formations provide a beautiful backdrop to a historic covered bridge. Camp Falling Rock's facilities include a well-equipped Dining Hall, plenty of lodges and tent camping sites, a pool, a range and target complex, a climbing tower, and an activity field.

Opportunities are plentiful for new and experienced Scouts. Quality advancement, nature, swimming, climbing, rappelling, fishing and range and target activities are just a few of the exciting programs offered at Camp Falling Rock.

This guide is designed to help you and your unit be prepared for a great summer camp experience. The fun and adventure of camping with friends is a priceless experience for a Scout. We look forward to see you at camp this summer!

CAMP LOCATION AND CONTACT

Camp Falling Rock

12637 Houdeshell Rd
Newark, Ohio 43055
Phone (June 2nd- August 2nd)
(740) 745-5327

Camp Emails:
CFRComissioners@gmail.com

Simon Kenton Council Camping Department

807 Kinnear Rd., Suite 200
Columbus, OH 43212
(614-436-7200)

Senior Support Specialist
Allison.Cramer@Scouting.org

Program Director
Kami.Hisey@Scouting.org

TABLE OF CONTENTS

About Camp Falling Rock	2	Meals and Food Service	10
Camp Location and Contact Information	2	Dietary Restrictions	10
Table of Contents	3	Dining Hall	10
Camp Director Message	4	Table Waiters	10
Important Camp Dates	5	Totems	10
Registration	5	Friendship Circle	10
Registration Process	5	Meal Time Schedule	10
Payment Schedule	5	Health and Safety	11
Payment of Fees	5	Health Lodge	11
Financial Assistance	6	Sick Call	11
Camperships	6	Prescription Medications	11
Refund Policy	6	Emergency Services	11
Refund of Registration/Camper Fees	6	Medical, Health and Sickness Insurance	12
Camp Cancellation	6	Emergency Procedures	13
Campsites	7	Camp Mobilization Procedures	13
Recommended Personal Gear	7	Lost and Missing Persons	13
Scout Paperwork	7	Severe Weather	14
Clothing to Bring	7	Fire Emergencies	14
Camping Gear	7	Aquatic Emergencies	14
Optional Individual Equipment to Bring	7	Earthquake	15
Special Equipment to Bring	7	SECURITY	15
Do Not Bring to Camp	7	Scout Discipline Policy	16
Check In Procedures	8		
Arrival	8		
Vehicles & Trailers	8		
Registration	8		
Camp Orientation	8		
Check Out Procedures	9		
Reminders	9		
Damaged Equipment	9		
Equipment Damage Charges	9		

CAMP DIRECTOR'S MESSAGE

Dear Scouts, Scouters, Leaders, and Parents:

It is my great pleasure to serve as your Camp Director and welcome you for the 2026 season. For over 20 years Camp Falling Rock has been a home away from home for me, and it is my deepest hope that you will come to love it as I do. The staff we have assembled is already hard at work to build the best program that can be offered, their passion and knowledge continuously astounds me. I am so proud to share with you everything we are planning for this summer.

We are thrilled to grow our program to include more levels of Cub Scouts this year. Cub Camp has always been one of my favorite parts of our camping season, and an important investment in the future of Scouting.

Should you have any questions or concerns in the lead up to camp, please do not hesitate to reach out. My personal email is greg.e.shipley@gmail.com.

Yours in Scouting,

Greg Shipley
Camp Director



IMPORTANT DATES

January

- **15th** - Registration opens!

March

- **31st** - Campership applications are due

April

- **15th** - Informational meeting, in-person and on zoom for parents and leaders
- **30th** - Deadline for regular fee payment. All payments after this date will incur a late fee

June

- **1st** - Last day for refunds, minus \$75 deposit

July

- **26th - 29th** - CAMP!



REGISTRATION

2026 Registration Process

All registrations are completed online. Visit www.skScouts.org/camps/summercamps, and click “Cub Adventure Camp”. Click “Register”

On the right side of the screen, click register then select the participant type(s) and quantity. Enter the billing information and “Book Reservation”. Any payments that are made cannot be applied until the “Book Reservation” process is complete. All payments can be made online or by mail. After any additions or revisions are made in the future, you will need to complete the “Book Reservation” process again.

All Scouts must be accompanied by adult leadership. This can be either a parent; OR at least TWO unit leaders, responsible for all unit members, at least one of whom is Baloo trained.

Payment Schedule

Due April 30th	AFTER April 30th
Full Regular Fee (\$250 Youth / \$150 Adult)	Full Late Fee (\$300 Youth / \$175 Adult)

Payment of Fees

Payments can be made through the online registration system, or by mailing in your payment to:

Simon Kenton Council, Scouting America
 Attn: Camping Department |
 807 Kinneer Rd
 Columbus, OH 43212

FINANCIAL ASSISTANCE

DUE BY MARCH 31st Camperships

It is the goal of Camp Falling Rock and Simon Kenton Council that every youth should have the opportunity to attend camp. Camperships are available to help youth and families that need financial assistance. Families and unit leaders of Simon Kenton Council units may apply for a campership for a youth participant through the online registration system when registering that youth. Applications are due in the online registration system no later than March 31st.

Financial aid is not designed to pay the entire camp fee for the Scout. The family, unit, and/or chartering institution should pool their resources first, with a financial aid request designed to meet the balance required.

To apply for financial aid, enter the participant's information into your unit's registration. At the bottom of the screen for entering a participant's information, there will be a prompt asking if that participant wishes to seek financial aid. Once financial aid is selected, the unit leader will be redirected to a separate page to fill out the online campership application form.

REFUND POLICY

Refund of Registration/Camper Fees

Requests for refunds must be submitted to the camping department as soon as possible for consideration for processing. They can be submitted by email to Allison.Cramer@Scouting.org or mailed to the Simon Kenton Council:

Simon Kenton Council, Scouting America
Attn: Camping Department
807 Kinnear Rd
Columbus OH 43212

Below is the refund schedule for Summer Camp:

Refund request received BEFORE May 15th = Refund minus \$75 deposit fee

Refund request received after May 15th before camp = 50% refund

Refund request received after June 1st of camp = NO REFUND

****Refund requests will be reviewed by the camping department and exceptions will be made for EXTREME circumstances only (medical emergencies, death in the family, etc.). Refunds will not be granted for scheduling issues, change of mind, etc.**

Camp Cancellation

In the event a full session of camp is cancelled, full refunds will be made.

In the event a session is cut short due to an unforeseen emergency, partial refunds, based on the percentage of the camp session missed, will be made.



CAMPSITES



- Campsites will be assigned by Camp Administration based on camping style (family vs unit), program groups, and best utilization of available areas.
- We will keep all Scouts and families in the same unit together. If you would like to be assigned to the same site as someone in another unit, please contact camp administration to make those arrangements.
- Scouts and adults are encouraged to bring their own tents.
- Scouting wall tents can be made available upon request.
- All tenting arrangements must follow Scouting America Safeguarding Youth Guidelines.
- Each campsite has a dining fly with two picnic tables, a fire ring, a trash can with a lid, a broom, a hose, and cleaning supplies. Latrines have running water and a supply of toilet paper.

RECOMMENDED PERSONAL GEAR

*****Please mark all personal items with name and unit number*****

Scout Paperwork

- Completed current Medical Form (Parts A, B, and C with doctor signature)
- Scout Handbook

Clothing to Bring

- Official Scout uniform (needed for flag ceremonies, chapel, and campfires)
- Uniform shirt(s)
- Scout shorts and/or pants
- Scout socks
- Scout belt (or leather belt)
- Clothes for each day (include extras for emergencies)
- Shirts (Scouting related preferred, no tank-tops)
- Shorts/pants (if not using uniform shorts/pants)
- Socks (if not using uniform socks)
- Underwear
- Belt
- Hiking boots and/or shoes
- Pajamas or sleeping clothes
- Swimsuit or swimwear
- Hat

Camping Gear

- Sleeping Bag or blankets
- Pillow
- Scout knife or pocket knife
- Toiletry articles (toothbrush, toothpaste, soap, comb, etc.)

- Towels
- Spending money
- Tote, footlocker, duffle bag, or backpack
- Water bottle/canteen
- Poncho or rain gear
- Sunscreen
- Work gloves for projects
- Personal first aid kit

Optional Individual Equipment to Bring

- Daypack/backpack
- Ground cloth/tarp for floor of tent (or extra tent covering)
- Watch
- Sunglasses
- Insect Repellent
- Compass
- Camera
- Writing materials
- Playing cards, frisbee, or other games
- Trading patches

Do Not Bring to Camp

- Knives in violation of the Guide to Safe Scouting
- Fireworks
- Archery equipment or firearms
- Bicycles
- Martial arts equipment

CHECK-IN PROCEDURES

Arrival

Please plan to arrive in camp between 2:00 p.m. and 4:00 p.m. in the afternoon. Please do not plan to arrive early, as the camp staff is not able to accommodate early arrivals. Camp staff will greet you upon arrival in the parking lot and assign you a Staff Troop Guide who will guide your unit through check-in and serve as a liaison throughout your camping experience.

Vehicles & Trailers

Upon arrival at camp, all vehicles will proceed to the parking lot. Camp staff/volunteers will direct vehicles to a parking spot, and Scouts may begin to unload vehicles. A staff member will be assigned as Guide to assist you through the check in process.

Camp wheelbarrows will be available to help move gear into campsites. Tractors with trailers may be available to assist with large groups' gear or for sites not close to the parking area.

Registration

Before continuing on to the campsite. An adult representative from each party must check in at Legend Lodge, to confirm complete registration and payment. All participants will receive a wristband that must be worn during their time on camp.

Campsite Setup

When you arrive at your campsite, set up minimally. You will have additional time to come back and set up more completely. Camp medical checks will be conducted in campsites while you set up.

Orientation

Your Staff Guide will be taking you and others from your campsite on a brief orientation of various parts of camp. Because of how arrivals are staggered this may be almost right away as you arrive to your site, or you may have extra time to set up. Your guides will be with you through Friendship Circle and Dinner to help keep track of where you need to be when.



CHECK-OUT PROCEDURES

Packing Up

On the afternoon of the last day of camp, there will be time scheduled to return to your campsite and begin breaking down and packing up camp. Final check-out for Cub Adventure is in the evening following our closing campfire

Damaged Equipment

Scouts are expected to properly care for all the equipment they use. Sometimes, however, equipment is damaged and it needs to be repaired or replaced. If you find something that needs repaired in your campsite, please notify the camp administration as soon as possible. Our Ranger and operations staff pride themselves on assisting you with your needs in a timely fashion.

If members of your unit misuse camp equipment, the cost of repairing or replacing any damaged equipment is the responsibility of the unit and should be settled before your unit leaves camp. The unit may then request the individual member who is responsible to reimburse them. In the event unreported damages are discovered after your departure from camp, an invoice will be sent to your unit for payment.

Equipment Damage Charges

Each camper and unit is responsible for taking care of the camp equipment assigned for their use. In case of damage to this equipment, the family/unit is responsible for the cost of repairing or replacing the damaged item.

The current fees for damages are as follows:

Cot replacement (when canvas and/or frame are damaged) - \$70.00

Cot end board replacement - \$5.00 each

Cot leg or sideboard replacement - \$6.00 each

Picnic table boards - \$15.00 each

Rip in tent/cot (if patchable) - \$5.00 per inch

Writing on tent canvas - \$10.00 per panel

Broken wooden tent poles - \$20 per pole

Charges for destroyed waterproofing and types of damage not noted above will be determined on a case by case basis. The maximum fee per tent and/or other equipment is \$400.00.

MEALS AND FOOD SERVICE

Simon Kenton Council partners with an outside vendor to provide outstanding nutrition and meal services to our camps. Everyone must attend meals as a way of periodically verifying the whereabouts of all campers and leaders in camp. If a member of your unit is missing at mealtime, please report this to the camp administration present in the dining hall or in the administration building

Dietary Restrictions

We are able to accommodate a wide range of dietary restrictions with sufficient advance notice. Please complete a dietary restriction form ASAP upon registration, available on the SKC website. Should a food allergy be severe enough to warrant the individual bringing additional food, arrangements should be made with the camp administration prior to arriving at camp.

Dining Hall

Each family/unit will be assigned a table in the Dining Hall on the first day of camp. You are responsible for setting up, cleaning, and caring for their table and the immediate area around it. Larger groups will be split across multiple tables.

Table Waiters

Twenty minutes before each meal waiter call will play over the camp PA system. Each table should send one waiter to the Dining Hall. It is best to have these assigned for the week at the beginning of the week, so that every Scout knows when to report. Table waiters, with direction from the Dining Hall Steward, will set up the tables before the meal, they will stay after and clean the tables, stack chairs, and help sweep/mop. If your table has the excess adult supervision, adult volunteers are always appreciated during the setup and cleanup processes.

Totems

Our camp staff eats meals dispersed throughout the units. For many of us sharing a meal with a unit is one of our favorite camp traditions. At the side of the Dining Hall is a shelf of staff totems, each staff member selects a small object that somehow represents themselves. Selecting one and bringing it to an extra seat at your table reserves that staff member to sit with you.

Friendship Circle

Ten minutes before each meal all of camp comes together at Friendship Circle, just outside the Dining Hall. Staff will lead some kind of skit, song, activity or other general

Meal Time Schedule

	Waiter Call	Friendship Circle	Meal Time
Breakfast	7:40 AM	7:50 AM	8:00 AM
Lunch	12:10 PM	12:20 PM	12:30 PM
Dinner	5:40 PM	5:50 PM	6:00 PM

HEALTH AND SAFETY

Health Lodge

A First Aid Station/Health Lodge is in camp and staffed by personnel trained to handle minor accidents and illnesses. First aid at camp is just that . . . first aid and initial care. Special arrangements for the treatment of more serious cases have been made with local facilities. All medical emergencies must be reported to the Camp Administration immediately.

Sick Call

Following each meal the Health Lodge will have sick call. This is for any non-emergency situations that may arise such as sunburns, skin irritations, and administration of regular medications. If medications require administration outside of these times, please make arrangements with the Health Lodge Staff at check in.

Prescription Medications

All non-emergency/routine prescription medications are to be secured in the Health Lodge. They must be noted on the participant's health form, and come to camp in the original labeled containers to ensure correct administration.

Emergency Services

Local EMS is on call 24 hours a day. Please alert Camp Administration immediately if an emergency situation arises requiring EMS attention. Camp Administration can be found at Legend Lodge, or are reachable by radio through the area directors in all program areas.

Bring the patient to Health Lodge with a unit leader, or emergency camp transportation may be summoned by the nearest senior camp staff member if necessary. If the patient cannot be moved, send a runner to Legend Lodge.

The Health Lodge staff will administer further first aid to the extent of their training and certification. If further medical attention is required, the Health Officer and Camp Administration will consult with the unit leader on the best course of action.

Financial responsibility for any medical treatment received at a local clinic or hospital is the responsibility of the family, not Simon Kenton Council.

Should the patient require additional care outside of camp, the Health Lodge staff and Camp Administration will assist with the following preparations

- Patient's Health History/Medical Evaluation
- Insurance Claim Form
- Additional adult supervision for the transport into town OR for the unit's campsite if needed to maintain Safeguarding Youth Guidelines

Upon return to camp, patient must report to Camp Administration or Health Officer with written documentation that they are cleared to return to activity or if they have any activity restriction.



HEALTH AND SAFETY

Medical, Health and Sickness Insurance

The Simon Kenton Council provides accident and sickness insurance coverage for each registered member of our council. This council-wide coverage protects each member all year long while attending official Scouting functions. Maximum benefits are \$15,000 for Accident Medical expenses and \$7,500 for Sickness Medical expenses (sickness that manifests itself during the Scout's activity). All claims are to be submitted directly to SKC Leadership Development Center by the family. Claim forms may be obtained at the SKC Leadership Development Center or the Health Lodge. Contact the Simon Kenton Council for further details.

NOTE: All units or individuals visiting Camp Falling Rock from out of council must provide their own insurance and claim forms, in case of accident or illness while at camp or in route to camp. You will be required to provide proof of coverage at Legend Lodge.

Scouting America's Accident and Sickness Insurance plan's purpose is not to replace or diminish the need for family health insurance. Rather, its purpose is to provide assurance that financial help is available to help meet emergency medical expenses should an injury or illness occur during a Scouting activity.

The "responsible party" for all medical services is the family of the person injured, and the family's health insurance should be reported as such to ensure proper billing.

Units of the Simon Kenton Council are automatically covered by this plan. Out-of-Council units are covered only when: a) their unit purchases this optional coverage, or b) their home council has a blanket policy covering all council units. Some out-of-council units may have their own accident and sickness policy that is separate from the BSA plan. In any case, out-of-council units will need to bring with them the appropriate policy number and claim form for use in making claims.

Use the claim form provided to you. The unit leader should complete the leader's statement on the claim form and sign. Have the attending physician complete and sign his statement on the claim form or issue his own statement. Attach all bills to the claim form and give to parents. Parents then complete their statement (especially family insurance information) and send materials to the address on the claim form. Parents should keep a copy of everything sent to insurance companies.



EMERGENCY PROCEDURES

Emergency situations must be reported immediately to the nearest camp staff member or to the Camp Administration

All camp-wide emergencies are under the direction and supervision of the Camp Director. Everyone is expected to cooperate and follow instructions of the Camp Director or his/her designee. This will help to ensure everyone's safety and to resolve the emergency expeditiously.

All Scouts and leaders must be familiar with basic camp emergency procedures and emergency signals. An emergency drill will be held within 24 hours of the start of each camp session. It is important to remain calm during an emergency, especially when giving instructions to your unit

Camp Mobilization Procedures

- When camp mobilization is required, the emergency signal will consist of three short blasts of the camp signaling horn. Please remember that every minute counts and to move quickly when you hear the emergency horn.
- All camp programs and activities will cease when the emergency horn sounds, and staff members in those areas will remain until their area is clear of campers before continuing.
- Everyone should proceed quickly and safely to the designated emergency area located in the Parade Field unless otherwise noted. Unless they have already been given emergency instructions, staff members report to the camp office.
- Adult leaders in campsites should assist in clearing everyone out of the area, making sure that no one is left behind or asleep. However, leaders should not return to their campsite if they are already in another area of camp but should proceed directly to the designated emergency area.
- Leaders should take roll of who is present and missing. This should be reported to the Camp Administration staff that will be standing in the Parade Field.
- Campers and leaders remain assembled until further instructions are given or until all clear is sounded. Please keep your unit quiet and together throughout the duration of the emergency so as not to distract or delay other units in checking in their campers.

Lost and Missing Persons

- Please remember that camp has activities available over a large area, with on property hikes to remote areas. Most "lost" Scout situations involve a camper or leader not knowing where another camper is, rather than the camper being lost.
- First, search the campsite thoroughly. Check all tents, latrines, and the immediate vicinity. Very often, campers reported missing after taps are often found asleep in their tents.
- Second, check areas where the camper was last reported to have been seen or been heading.
- If a person misses a scheduled meal without prior notification, they are to be considered missing.
- Treat all reports of missing persons seriously. Notify the Camp Administration immediately of who is missing, where they were last seen, when they were last seen, what unit and campsite they are in, and any other pertinent information.
- The Camp Director will determine a plan for the search. Camp Mobilization is treated as a last resort but may become necessary if all other attempts to find the missing camper are not successful or to determine if multiple persons are missing.

EMERGENCY PROCEDURES

Severe Weather

Severe weather at camp can include light to heavy rain, thunderstorms, high winds, tornadoes and flash floods. These can approach quickly and without warning, and they can strike at any time of the day or night. Camp management monitors local weather conditions and takes steps deemed necessary to protect campers, leaders and staff. Follow instructions as directed, including for mobilization.

- **Severe Thunderstorms.** Take shelter in substantial buildings or structures. Program areas will remain open when appropriate, or alternative programs will be available. The Camp Director when necessary may call for camp mobilization in the dining hall or other camp locations.
- **Tornado.** Proceed to areas as instructed for maximum protection. Stay away from windows. If caught in the open with an approaching tornado, seek a low area and lie there. After the tornado passes, the camp will mobilize. All cinderblock campsite latrines and buildings serve as an emergency shelter in the case of a tornado.
- **Flash Flood.** Flash floods can occur after heavy rains, even when the rains are not in the immediate area. Seek higher ground and shelter. Avoid streams and creeks, and do not cross fast-moving water.
- **High Wind.** Seek shelter from the hazards of flying debris.
- **Lightning.** Avoid tall metal objects and aquatic activities. Seek shelter. If caught in an open area, squat with hands shielding the head and avoid contact with the ground except for shoes.
- **Heat.** Summer temperatures in the afternoon can be blazing. At times it may be necessary to reduce action and increase WATER intake. Soft drinks, tea, or coffee DO NOT replace WATER. The staff will do its best to inform you when extra care and concern are needed, based on a nationally recognized heat index. Drink Water - Drink Water - Drink Water

Fire Emergencies

- Small fires that are easily fought using immediately available firefighting equipment must still be reported to the Camp Director, Camp Ranger, or nearest staff member as soon as possible for further assessment.
- Out-of-control fires and structure fires must be reported immediately to the Camp Director, Camp Ranger, or nearest staff member, as the safety of everyone in camp is of paramount importance.
- The camp will assemble according to the Camp Mobilization Procedures in an area that is deemed safe and away from the fire.

Aquatic Emergencies

- The camp will follow the Lost Bather plan when a buddy tag is unaccounted for on the "IN" board or when a person is unaccounted for during a buddy check.
- The aquatic area will be quickly and safely cleared and secured for the search.
- The Aquatics Director will immediately notify the Camp Director of the lost bather, and the Camp Mobilization Procedures will be activated.
- A lost person search will simultaneously be conducted throughout camp.
- Management of buddy tags and buddy boards is the responsibility of the aquatics staff. Unit Leaders should support the aquatics staff by setting a positive example for campers. Campers or leaders who forget their buddy tag are NOT to be ridiculed.

EMERGENCY PROCEDURES

Earthquake

- Earthquakes are very uncommon in Ohio, but the following steps should be followed if one occurs:
- Earthquakes usually strike without warning.
- If you are inside, stay inside; if you are outside, stay outside.
- Take cover under a heavy table, desk or bench, in a supported doorway, or along an inside wall.
- Do not use any flame source, as there may be gas leaks.
- Avoid electrical wires that may have fallen.
- Follow the Camp Mobilization Procedures and assemble in a safe, outside area.

Security

- All participants and leaders must be appropriately registered members of the Scouting America, and must be registered at camp. Camp identification is required, and the appropriate wristbands must be worn at all times. Unregistered, non-Scout siblings are not permitted in camp.
- Any suspicious individual, group, or vehicle should be reported to the Camp Administration immediately for resolution.
- When exploring remote areas of camp, always have a buddy.
- Do not enter other campsites without permission.
- Everyone must sign out in the Administration Building, before leaving camp for any reason. This is particularly important during emergencies. Everyone leaving camp must sign out (and in).
- Unit leaders are responsible for knowing who is authorized by custodial parents/guardians to pick up a Scout and for ensuring that Scouts leave camp only with authorized individuals. Unit Leaders must consult with parents/guardians and complete a Camper Release form, which indicates specifically who is authorized to check-out and leave camp with the Scout.

SCOUT DISCIPLINE POLICY

1. It is expected that all Scouts camping at Camp Falling Rock will live up to the principles and values of the Scout Oath and Law. To allow unit leadership and their Scouts to more clearly understand their rights, and what course of action will be taken if their rights are violated, the following information should be shared before arriving at camp:
2. The Scout Oath and Law are the foundation of all rules in camp. The unit leadership is responsible for enforcing these rules and disciplining those Scouts that break them.
3. In the case of inter-troop conflicts or problems, the unit leadership of the individual Scouts involved is responsible for disciplining each of the individual Scouts.
4. The camp administration (beginning with the Camp Director and Camp Commissioner(s) of any camp involved) is available and prepared to assist in initiating and establishing communication in the event of inter-troop problems.
5. If the camp administration believes further disciplinary action is required of the unit leadership, they will request it to the unit leadership. If it is not forthcoming, the Chartering Organization and District Executive will be contacted.
6. The camp administration encourages unit leadership to send any Scout home immediately who steals, vandalizes, or intentionally places another Scout in danger or harm. The administration reserves the right to take that action themselves if necessary, including sending the entire troop home within 24 hours, if necessary.
7. Hazing, “midnight raids”, tent-ditching, or other such pranks or similar activities are not allowed at any time at Camp Falling Rock. Such activities place Scouts at risk of injury and may cause bigger problems to occur because of seemingly small rituals getting out of control.
8. Discrimination of ANY kind is not acceptable or tolerated within Scouting, regardless of race, color, ethnicity, religion, sexuality, gender identity, or orientation. ALL Scouts are to be respected and treated as such. A zero tolerance policy is in effect. Should any discrimination occur, responsible parties will be escorted off-premises immediately and the incident reported to local and National BSA authorities.
9. A curfew of 10:00 P.M. will be enforced for all Scouts. Scouts are required to be in their campsites by 10:00 P.M. Any Scout who must leave a campsite after 10:00 P.M. must be accompanied by an adult unit leader or camp staff member. Always maintain two-deep leadership (no one-on-one contact between Scouts and adults).. Scouts may attend a scheduled camp activity past 10:00 P.M. if they have their leader’s permission and they use the buddy system. Activities could include night hikes, star party, and outpost activities under camp staff leadership.

Our Scout camp will be a safe haven for the ideals of the Scout Oath and Law.